

PRE-GENERATED FIRST LEVEL CHARACTERS

Thedro Dorhar							
Paladin Level 1							AL: Lawful
HP	Str	Int	Wis	Con	Dex	Chr	XP
7	14	10	15	13	8	12	
Bonuses		+1 to hit (melee or missile), +5% XP					
Armor		leather & Shield (AC 6)					
Weapons		Sword					
Equipment		Pack, waterskin, rations (7days), holy symbol					
Coins 15 GP							
Lay on Hands		Once per day, heal 2 hp					
Holy Resistance		Immune to all disease					

Seth Ralsoon							
Illusionist Level 1							AL:
HP	Str	Int	Wis	Con	Dex	Chr	XP
2	10	15	14	8	13	12	
Bonuses		-1 to hit (missile), +5% XP					
Armor		None (AC 3)					
Weapons		Dagger					
Equipment		Pack, 50' rope, 12 torches, tinderbox, waterskin, rations (14days), stakes (3) and mallet, wolfsbane, mirror					
Coins 10 GP							
Spells/Day		1 first level					
Spell Book		Colour Spray					
Scroll(s)		Hypnotism					

Yolanda Trueheart							
Half-Elf Level 1							AL:
HP 4	Str 15	Int 13	Wis 8	Con 12	Dex 14	Chr 10	XP
Bonuses		+ 1 to hit (melee or missile), +5% XP					
Armor		Chainmail & Shield (AC 3)					
Weapons		Sword, spear					
Equipment		Pack, 50' rope, 6 torches, tinderbox, waterskin, rations (7days), crowbar					
Coins 0 GP							
Elf Abilities		Infravision, Detect Secret Doors 2-in-6					

Gortang							
Barbarian Level 1							AL:
HP	Str	Int	Wis	Con	Dex	Chr	XP
9	15	8	10	14	13	12	
Bonuses		+1 to hit (melee or missile), +5% XP					
Armor		Leather (AC 6)					
Weapons		Battleaxe, spear, handaxe (2)					
Equipment		Pack, 50' rope, 12 torches, tinderbox, waterskin, rations (7days), crowbar, hammer, iron spikes(12), 10' pole					
Coins 20 GP							
Barbarian Skills		Climb Sheer Surfaces (87%), Hide in unergrowth (10%), Move Silently (20%)					
Barbarian traits		Cure Poison, Fear of Magic, Foraging (2-in-6), Hunting (5-in-6)					